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CIF/Central Coast Section Football Bylaws



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[Attachment 'A:' LEAGUE CLASSIFICATION PROCEDURE](#)

Section 1. SCHEDULED MEETINGS

A. Seeding:	<u>SUNDAY, NOVEMBER 13, 2011,</u>	9:00 AM, @ CCS Office
B. Participants:	<u>TUESDAY, NOVEMBER 15, 2011</u>	@ Sites & Times - TBA
	<i>(Pre-Tournament meeting for Principals, Coaches and Activities Directors of participating schools)</i>	
C. Evaluation:	<u>WEDNESDAY, DECEMBER 7, 2011</u>	7:00 PM, @ CCS Office

Section 2. TOURNAMENT DATES

The 2011 CCS Football Play-offs will be held as follows:

1st Round:	Friday / Saturday	NOVEMBER 18/19, 2011
Semi-Finals:	Friday / Saturday	NOVEMBER 25/26, 2011
Finals:	Friday / Saturday	DECEMBER 02/03, 2011

Section 3. TOURNAMENT FORMAT

- A.** 40 teams will be divided into five (5) eight-team Divisions as follows: Open; Divisions I, II, III, and IV.
- B.** Division placement will occur as follows:

1. "Open" Division:

- All schools wishing to play in the "Open" Division shall submit a completed **Division Declaration Form** ([DIVISION DECLARATION FORM](#) - Football) **on or before the Saturday of the Week 10 games** of the current school year. After legally submitting its Division Declaration Form, a school may not then rescind its declaration at a later date.
- If less than eight (8) qualifying teams opt to play in the "Open" Division, the bracket will be filled with the appropriate number of other qualifying teams (from "A" Leagues only), utilizing, in order, the respective amount of points achieved by those teams.
- If more than eight (8) teams opt to play in the "Open" Division, the qualifying teams with the eight (8) highest points will remain in the "Open" Division, and the other teams will be placed in the Divisions I, II, III, and IV, as determined by their respective enrollments.

2. Divisions I, II, III, IV:

Once the eight (8) "Open" Division teams have been determined, the remaining qualifying teams will be placed in Divisions I, II, III, and IV, as determined by order of enrollment (largest to smallest), utilizing the **previous** school year's [Grade 9-12 CBEDS](#) enrollment figures.

- C.** Play will be conducted in three (3) single-elimination rounds in each Division.

Section 4. QUALIFYING CRITERIA FOR ENTERING TOURNAMENT

- A. Automatic Qualifiers:** Each Division/League is allocated two [2] Automatic Qualifiers. League Champions, other Automatic Qualifiers and selected At-Large entries are eligible to enter the Tournament.
1. All Automatic Qualifiers shall be presented for entry by their League in the order of their League finish, as determined by League play and League tie-breaking policies. Seeding will be done by CCS points without regard to league finish or league tie-breaking procedures for shared championships - except as noted in the open division.
 2. Leagues choosing to remove an Automatic Qualifier from consideration may replace that entry with the next lower finishing team. However, the team that is removed shall not be considered in any capacity (as an At-Large entry or as another Automatic Qualifier spot) for entry into the Tournament.
- B. Supplemental Leagues:** When two [2] or more basic Leagues join together to form supplemental Leagues, the following shall apply:
1. When two [2] (or more) supplemental Leagues are formed, and each of the two [2] (or more) previous Leagues each had two [2] Automatic Qualifiers to CCS Play-offs, the new supplemental Leagues shall retain the total of their previous Automatic Qualifiers (e.g., League A and B each have two [2] Automatic Qualifiers. When the new supplemental Leagues are formed combining A and B, they will have a total of four [4] Automatic Qualifiers).
 2. The League Board of Managers having governance authority over the supplemental Leagues shall determine in its bylaws how those Automatic Qualifiers will be allocated from the supplemental Leagues. In the absence of a basic League having a tournament to determine the Section qualifiers, they **MUST** allocate one [1] automatic berth to each of the supplemental League Champions.
- C. Season Summary Forms Required:** All teams, including League Champions, other Automatic Qualifiers and At-Large applicants, **MUST** submit a **Season Summary Form** to the CCS office before the beginning of the Seeding meeting.
([SEASON SUMMARY FORM/AT-LARGE SEEDING FORM](#) –See CCS Web Site www.cifccs.org)
- D. At-Large Teams:**
1. Each League (BASIC and SUPPLEMENTAL) may designate teams, in rank order, for At-Large consideration, in accordance with its respective League bylaws.
 2. The Board of Managers having governance over the supplemental Leagues shall determine in its bylaws how those At-Large teams will be allocated from the supplemental Leagues.

Section 5. AT-LARGE AND SEEDING PROCEDURES

The following objective criteria will be used for purposes of At-Large selection and Seeding:

A. Point System - Compute the following results:

- Multiply the number of wins by 2.
 - Multiply the number of ties by 1.
 - Multiply the number of games against "A" League teams by 1.
 - Multiply the number of games against "B" League teams by 0.5.
 - Multiply the number of games against a League Champion by 1*.
 - Award 2.5* points for being an "A" League Champion.
 - Award 2.0* points for being a "B" League Champion.
 - Award 1.5* points for being a "C" League Champion.
- * These bonus points are pro-rated in the case of shared-Championship.

- B. League Classification** - see *Attachment 'A'* for procedure to determine League Classification. Leagues will be classified, according to strength, as A, B or C leagues. Points for competition with A, B, or C league schools will be used to determine the At-large entry, open division participation and seeding in the CCS Playoffs.
1. The LCI will be calculated each year following the conclusion of the CCS Football Playoffs. The LCI formula is attached to these bylaws.
 2. League Classifications for the current year's CCS Playoffs area s follows:

"A" Leagues:	BVAL-MHAL	PAL-Bay	SCVAL-DAL	TCAL	WCAL
"B" Leagues:	BVAL-STAL	MBL	PAL-Lake	PAL-Ocean	
"C" Leagues:	BVAL-WVAL	MTAL	SCCAL	SCVAL-ECAL	

3. "Independent" schools within the Central Coast Section and opponents from outside the Central Coast Section will be classified as follows: "A" if they have 7 or more wins during the regular season; "B" if they have 4-6 wins during the regular season, "C" if they have less than 4 wins during the regular season.

C. Teams playing a less-than-10-game schedule will adjust their point total as follows:

1. Determine the team's winning percentage for the season;
2. Add the classification game points for a win; divide by the # of games; then subtract 0.5;
3. Multiply the winning percentage by the multiplier determined in **C.-2.** above;
4. Add that figure to the game point total;

EXAMPLE:

- *Team X* has 7 wins and 2 losses for the season, thus winning percentage is $7/9 = .778$;
 - *Team X* plays: 2 "A"-League teams ($2 \times 3 = 6$);
 6 "B"-League teams ($6 \times 2.5 = 15$); AND
 1 "C"-League team ($1 \times 2 = 2$);
 Add $6 + 15 + 2 = 23$; divide by $9 = 2.556$; subtract $0.5 = 2.056$; multiply by $.778 = 1.60$
 Add 1.60 to the game-point total

5. The resulting figure will be used for At-Large selection and seeding.
6. If a tie exists for a team then it will be counted as one-half of a win in the team's total victories.

D. BREAKING TIES

1. If two (2) or more teams are tied with the same number of points, after using the above point-system, head-to-head competition between all the tied teams, if any, will determine At-Large selection and/or seeding. (In the event that head-to-head competition between the involved teams during the regular season resulted in a tie score at the end of regulation play, and the respective teams then played a tie-breaker, the results of that tie-breaker will be used to determine head-to-head competition between those respective teams.)
2. When only two (2) teams are involved in the tie, in the absence of head-to-head competition, or if the two teams are still tied after considering head-to-head competition (as stipulated in Section 5.-D.-1. above), common opponent will be used to determine the At-large or seeding position. In the absence of these two criteria, a coin flip will determine At-Large selection and/or seeding.
3. In determining At-Large selection when more than two (2) teams are tied with the same number of points, if no complete head-to-head competition exists among the tied teams, then results of competition, involving all tied teams, with common opponents will determine selection. If, after consideration of competition with common opponents, the teams are still tied, then a blind draw will be used to determine the At-Large selection.

E. SEEDING PROCEDURES**1. "Open" Division****a. When there are four [4] or more League Champions in the bracket:**

- (1) The four [4] League Champions with the most power-points (as determined in Sections A, B, C and D above) will be the top four [4]seeds, in the order of their respective power-points, and those four will host a first-round game. However, no league can have more than one league champion in consideration for the top four seeds and hosting of such first-round contests. When shared champions from the same league are included in the Open Division, their respective league tie-breaking procedures will determine which of those shared champions shall be a top four seed in the Open Division and host a first-round game. League tie-breaking procedures shall be applied by the league prior to the seeding meeting so that league representatives shall come to the meeting prepared to indicate which shared-champion will be considered for a top four seed and hosting privileges;
- (2) If there are five or more teams from the same league, after the initial seeding, if that league's champion is slated to play a league opponent, that league opponent must be the lowest finisher from that league.
- (3) As the seeding progresses for the remaining teams, any match-ups that result in league mates meeting in the first round, will cause the league-mate(s) of the top four [4] seeds to be moved to the next lower seeding position within the bracket, until such first-round match-up(s) is avoided; In this process it may be necessary to move one more of these remaining teams "up" to a higher seeded position, within the restrictions of # 3 above and #4 immediately below.
- (4) The top four [4] seeds shall not be moved in this process and will maintain their higher-seed-first-round-home-game hosting status.

b. When there are less than four [4] League Champions in the bracket:

- (1) All teams will be seeded in order of their respective power-points (as determined in Sections A, B, C and D above), with the exception that all League Champions must be positioned within the top four [4] seeds, in order of their respective power-points;
- (2) If there are five or more teams from the same league, after the initial seeding, if that league's champion is slated to play a league opponent, that league opponent must be the lowest finisher from that league.
- (3) As the seeding progresses for the remaining teams, any match-ups that result in league mates meeting in the first round, will cause the league-mate(s) of the top four [4] seeds to be moved to the next lower seeding position within the bracket, until such first-round match-up(s) is avoided; In this process it may be necessary to move one more of these remaining teams "up" to a higher seeded position, within the restrictions of # 3 above and #4 immediately below.
- (4) The top four (4) seeds shall not be moved in this process and will maintain their higher-seed-first-round home-game hosting status.

2. All Other Divisions

- a. All teams will be seeded in the order of their respective power-points.
- b. After the seeding process has been completed, the Seeding Committee will examine the results, and if, by "pure" seeding, League-mates are scheduled to meet in the first round, the following will occur:
 - (1) The lower-seeded League-mate shall move down one [1] seed if possible (i.e., #4 seed vs. #5 seed and are League-mates >> #5 seed would become #6 seed, if possible). Teams may only be moved one [1] seeding position.
 - (2) If, by the natural seeding process, the #1 seed and the #8 seed are League-mates, the #8 seed will become the #7 seed, and the #7 seed will become the #8 seed. Teams may only be move down[1] seeding position.

Section 6. SITES

The CCS Commissioner and/or staff shall be responsible for all contracts for sites used during the CCS Play-offs. The CCS Commissioner and/or staff have sole authority to schedule or cancel sites, as well as full discretion as to the assignment or re-assignment of teams to times and sites throughout the CCS Play-offs. The CCS Commissioner and/or staff have the final authority in any disputes over sites or times of play, and the decision of the CCS Commissioner is not subject to appeal, due to the immediacy of running the Tournament for the good of the whole. Neutral sites are not a policy of the CCS and should not be expected in any rounds of play. Sites will be assigned by the CCS for the good of the Tournament.

Section 7. FILMING

Filming games for the purposes of scouting is ALLOWED DURING ALL PLAY-OFF ROUNDS.

Section 8. SEASON SUMMARY SHEET

All League Representatives must attend the Seeding meeting and submit a completed **Season Summary Sheet -- At-Large/Seeding Form** for their respective League's qualifying teams and teams applying for At-Large entries.

([SEASON SUMMARY SHEET -- AT-LARGE/SEEDING FORM](#) – Football-online at www.cifccs.org)

Section 9. RULES

The 2011 [National Federation](#) Football rules will apply in all games, except as superseded by CCS Policies, as follows:

- A. The "10-yard-line overtime procedure," as recommended in the [NFHS Rule Book](#), will be used in all rounds of the Section Play-offs.
- B. [CIF Mercy Rule will be used throughout the season as well as during playoffs.](#)

Section 10. OFFICIALS

The CCS Commissioner will contract with local accredited Associations for game officials used during the Tournament.

Section 11. GAME BALL

[RAWLINGS](#) is the official game ball and will be used exclusively throughout the Tournament.

Section 12. HOME TEAM

- A. The "HOME TEAM" in each game is the HIGHEST SEEDED team of that contest.
- B. The "HOME TEAM" bench shall be the bench located on the press-box side of the field.

Section 13. UNIFORMS

- A. "HOME TEAM" shall wear colored jerseys.
- B. "VISITING TEAM" shall wear its light-colored jersey. The visiting team is responsible for contacting the home team to assist in the avoidance of similarity of colors.

Section 14. GAME MEDICAL PERSONNEL

The CCS staff, in conjunction with participating schools, will be responsible to arrange for appropriate medical personnel to be present at Play-off sites.

Section 15. AWARDS

Awards will be presented on the field immediately following the Championship game(s).

- A. 8 Trophies: 1 for each Division Champion and Runner-Up Team;
- B. 352 Medals: 44 for members of each Division Champion and Runner-Up Team;
- C. 4 Plaques: 1 for each Division Champion Team Coach.

Section 16. PRACTICE AT CHAMPIONSHIP SITE(S)

No arrangements for practice at competition sites are allowed by the CCS once the site of the Tournament has been announced. See the "**General Tournament Information**" Section of the CCS Playoff Bylaws for the specific policy. Schools found in violation of this rule may be barred from further participation in Section Play-offs.

Section 17. SPORTSMANSHIP

- A. The member schools of the CIF/Central Coast Section are committed to providing a sportsmanlike environment for students, coaches and spectators.

Our Sportsmanship Definition is:

***A person who can take a loss or defeat without complaint,
or victory without gloating,
and who treats his/her opponents with fairness, courtesy and respect.***

- B. The following behavior is **unacceptable** at all CIF/CCS High School contests:

- artificial noise makers
- berating opposing players
- negative signs
- berating your opponent's school or mascot
- obscene cheers or gestures
- complaining about officials' calls (verbally or in gestures)

- C. **Sportsmanship Contract:** To this end, each school is required to submit one (1) signed Sportsmanship Contract on or prior to September 15 of the school year. This contract confirms that the principal has verbally and through written communication addressed the importance of sportsmanship to his/her student body, faculty and community.
- D. **Each Principal** is required by the CCS Board of managers to meet with any team from his/her school participating in the CCS Tournament to review CCS Sportsmanship Information.
([REQUIRED PRE-GAME SPORTSMANSHIP MEETING INFORMATION SHEET](#))
- E. **Coaches and Captains** will meet with the Site Director one hour prior to game time to remind them of the importance of good sportsmanship and to make certain their Administrator has reviewed this information with them in the past week.
- F. **Administrators** from both schools in each contest will attend a mandatory meeting with the Site Director 15 minutes prior to game time. (The coach cannot represent the school at this meeting.)

Section 18. ELIGIBLE ATHLETES

- A. All athletes must be in good standing with their League, school and CCS in order to compete. No ineligible athletes will be allowed to compete.
- B. Any player or coach who is ejected from a Tournament contest for **FLAGRANT MISCONDUCT** and/or **UNSPORTSMANLIKE BEHAVIOR** will be disqualified from all remaining contests in that sport that season, including any and all State CIF competition.

Section 19. GAME SUPERVISION

- Adequate student/spectator supervision must be provided by each school participating in the Tournament. School administrators/faculty who attend any contest in this capacity shall introduce themselves to the CCS Site Director and tell him/her where they will be located throughout the contest in case their assistance is needed. It is the responsibility of the school supervisory personnel to prevent and correct any inappropriate behavior of their students and spectators.
- In order that all persons may experience maximum enjoyment at CCS athletic events, and to enhance and encourage good public order, it is the policy of the Central Coast Section-CIF that all persons wishing to audibly cheer or support a particular team be seated in an area designated for, or most closely associated with, the team in question.
- Seating of persons audibly cheering for a particular team in the cheering section of, or areas most closely identified with, the opposing team is to be avoided whenever possible and such persons shall be directed by staff to the appropriate seating location for their team

Section 20. PASSES

- A. **ONLY** CCS Passes and State CIF Passes will be honored.
- B. Participants will be admitted with the coaching staff.
- C. Stats people, team managers, and team area personnel will be admitted to the team area via a field pass only. A supply of field passes will be issued to the respective football coaches or AD's prior to game-time.
- D. The following procedure will be followed for all CCS events for admission and identification of faculty supervisors:
 1. The school shall supply, in duplicate, on the **CCS Football Pass Gate List form**, and signed by the Principal, a list of a maximum of 12 supervisors assigned to the contest.
 2. This list must be presented at the admission gate in time to provide complimentary admission to those on the list.
 3. The gate attendant will give the duplicate form to the Site Director so that he/she knows the supervisors in attendance in case there is a need to consult with them during the game.
 4. School supervisory personnel are responsible to work with the CCS Staff to control the behavior of all the spectators in attendance in support of their team.

Section 21. PRE-GAME AND HALF-TIME ACTIVITIES

- A. Pre-game drills are scheduled for one (1) hour prior to kick-off time. Teams should conduct these drills on the half of the field which is to their right, as they face the center of the field from their team bench.
- B. The National Anthem will be provided by the "HOME TEAM" (or as otherwise arranged) 10 minutes prior to the kick-off.
- C. Half-time intermission (15 minutes) -- Each band and/or marching group is allowed eight (8) minutes on the field.

Section 22. BAND, SPIRIT-SQUAD LEADERS, ETC.

The participating schools' band members, spirit squads, etc. must be in full uniform to be admitted without charge and/or to perform on the field.

Section 23. PRE-SALE OF TICKETS

- A. By arrangement with the CCS office, all schools participating in CCS Football Play-offs may pre-sell tickets at their school, as follows:
 1. **General Admission tickets** [Gate Price: \$10.00] may be sold for any price up to \$10.00 to students and adults. The school will return \$8.00 to the CCS office for each Adult ticket sold and may retain the difference between the \$8.00 returned and the school's sale price.
 2. **Child tickets** (for children 12 & under) [Gate Price: \$2.00] may be sold, for \$2.00, as a convenience for the school's spectators who wish to purchase them at school rather than at the gate. The school will return \$2.00 to the CCS office for each Child's ticket sold.
 3. **Discounted student tickets for students with ASB Card.** [Gate Price \$5.00] may be sold, for \$5.00, as a convenience to students at the participating school. The school will return \$5.00 to the CCS Office for each Student ticket sold.
- B. Pre-sale tickets will be distributed at the **Pre-Tournament Information Meetings** for Principals, Coaches, and Activities Directors of participating schools on:

TUESDAY, NOVEMBER 15, 2011, Sites and Times - TBA.

Section 24. TEAM TRAVEL SUBSIDY

CCS will pay for one (1) bus to transport the school's Football team to the Play-off site. San Jose's East Side Union High School District rates will be used to determine the amount paid for team travel. A completed **TEAM TRAVEL SUBSIDY FORM** must be submitted to CCS within 10 days after the school's last CCS Play-off contest. ([TEAM TRAVEL SUBSIDY FORM - FOOTBALL](#))

Section 25. GAME PROGRAMS AND ROSTERS

Official team rosters are due to CCS no later than **NOVEMBER 1st**, in order to be included in the Tournament Programs ([TOURNAMENT ROSTER - FOOTBALL](#))

Section 26. RADIO / TV LICENSING

Licensing for broadcasting in any form is required for all contests. Contact the CCS Commissioner well before the start of the Tournament for conditions and approval of any broadcast.

Section 27. TOURNAMENT INFORMATION

The [CCS Participant Information Bulletin](#) will be sent to all school Athletic Directors and the media approximately three (3) weeks prior to the start of the Tournament

OTHER IMPORTANT DOCUMENTS RELATED TO PLAYOFFS:**CCS PLAYOFF POLICY**--[Click here to see entire policy](#)**CIF FOOTBALL BYLAWS****1900. AGE REQUIREMENT**

A student under 15 years of age may not participate in an interscholastic contest or scrimmage against the varsity team of another school. This bylaw may be waived by Section action provided the Section adopts criteria for such a waiver which shall include, but not be limited to, the following:

- A. Participant must be at least 14 years of age;
- B. A letter from a licensed medical practitioner that the student is able to compete at the varsity level;
- C. A signed consent statement from the parent(s)/guardian(s)/caregiver, allowing participation at the varsity level;
- D. A statement from the head coach that the student-athlete has the physical and mental maturity to compete at the varsity level;
- E. A statement of compliance must be forwarded by the principal to the respective Section Office verifying that all required documentation has been completed and is on file in the appropriate school office.

1901. NUMBER OF PRACTICE DAYS; NO SUNDAY PRACTICE

There shall be no football games until the squad has had 14 days of practice before the first game. Each individual student on the team must have had at least 10 days of practice before being allowed to compete in a game. (The opening date of football practice may be determined by each Section.) No Sunday practice is permitted (See Bylaw 309 for exception).

1902. SCRIMMAGE LIMITATIONS

No individual student shall participate in an interscholastic scrimmage before his/her 10th day of practice for that particular school. Scrimmage is defined as practice where the teams alternate in carrying the ball, downs are not counted, no score is kept and the coaches are on the field directing play.

1903. PHYSICAL CONDITIONING PRACTICE

A high school shall not conduct a physical conditioning practice session during the summer prior to the opening date of authorized football practice, unless so authorized by the appropriate Section.

1904. SPRING FOOTBALL PRACTICE/JUNIOR HIGH SCHOOL STUDENTS

Eighth and 9th grade students from an elementary, middle or junior high school may not take part in the spring football practice at the high school (See Bylaw 303 for multi-school exception). A high school coach may not conduct a football practice session at a separate junior high school.

1905. NUMBER OF GAMES LIMITATION

A high school football team of any classification or name shall not play more than two games in any eight-day period. A continued game under National Federation football rules shall not be considered in this limitation.

1906. TIE-BREAKER SYSTEM

- A. Each Section is authorized to establish a tie-breaker system for regular season football games and Section playoff football games.
- B. The 10-yard tie breaking procedure as specified in the National Federation Football Rules Book will be utilized to determine a champion in the CIF State Football Championship Bowl Games.

1907. OFFICIAL NATIONAL FEDERATION AUTHENTICATION MARK

Only balls with the National Federation authentication mark shall be used in the sports of baseball, basketball, field hockey, football, lacrosse, soccer, softball, volleyball and water polo.

1908. MERCY RULE

At the conclusion of the third quarter or any point thereafter, if there is a point differential of 35 or more points, a running clock shall be instituted for the remainder of the game regardless of the score. The game clock shall stop only for a score, a free kick following a fair catch or awarded fair catch, a charged team timeout, a coach-referee conference or an officials' timeout. This bylaw applies to all levels of play.

ATTACHMENT 'A'
CCS FOOTBALL LEAGUE CLASSIFICATION PROCEDURE

The following procedure will be used to objectively classify the CCS Football Leagues following the conclusion of each season:

1. Assign points to each game based on the *Classification Index Chart* and *CCS Play-off Bonus Points* (below);
2. Add total *Index points*... divide by the number of games played to determine *team's average index*;
3. Average all the *team average indices* in the League to find the *League's Average*.
4. *League Average* for the last two (2) years will be used to find the *League Classification Index*.
5. The five (5) leagues with the highest LCI will be classified as "A" Leagues.
6. The four (4) leagues with the lowest LCI will be classified as "C" Leagues.
7. The remaining leagues will be classified as "B" Leagues.
8. Leagues that are divided into Divisions (Super Leagues) may not have more than one (1) Division in the "A" League classification or the "C" League classification.
 - (a) If two (2) of any super league's divisions are in the "A" LCI classification as a result of this procedure, the division with the lower LCI will be moved down to the "B" classification and the "B" League with the highest "B" LCI will be moved up to the "A" classification.
 - (b) If two (2) of any super league's divisions are in the "C" LCI classification as a result of this procedure, the division with the higher LCI will be moved up to the "B" classification.

CLASSIFICATION INDEX CHART-- ALL SCHOOLS' DATA FOR 2011 -- click here			
Opponent is:	A (7+ wins)	B (4-6 wins)	C (0-3 wins)
Win	3.0	2.5	2.0
Champion	4.0	3.5	3.0
Co-Champion	3.5	3.0	2.5
Tri-Champion	3.33	2.83	2.33
<hr/>			
Loss	1.0	0.5	0
Champion	2.0	1.5	0
Co-Champion	1.5	1.0	0.5
Tri-Champion	1.33	0.83	0.33
<hr/>			
Tie	2.0	1.5	1.0
Champion	3.0	2.5	2.0
Co-Champion	2.5	2.0	1.5
Tri-Champion	2.33	1.83	1.33
<hr/>			
<u>CCS PLAY-OFF BONUS</u>			
<u>POINTS</u>	<u>ROUND 1</u>	<u>ROUND 2</u>	<u>ROUND 3</u>
WIN	3.0	4.0	5.0
LOSS	2.0	2.5	3.0
<u>EACH TEAM IN CCS PLAY-OFFS "OPEN DIVISION" RECEIVES THREE (3) BONUS POINTS</u>			